

Token Multiplicity in Reversing Petri Nets Under the Individual Token Interpretation

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Reversible computation

- Unconventional form of computing where computation can run backwards as naturally as it can go forwards
 - Every set of instructions has the ability to be carried out in reverse order
- Origins
 - Landauer 1960: logically irreversible operations result in bit erasure that causes heat dissipation, i.e. loss of energy
 - Reversible logic gates and circuits may lead to low-energy computing
- Applications
 - Program debugging and testing
 - Programming abstractions for fault-tolerant systems
 - transactions, system-recovery schemes, checkpoint-rollback protocols
 - Biological modelling, robotics, quantum computation, etc.

Formal models for reversible computation

- Investigate the theoretical foundations of reversibility
- Develop computation models for reversible systems and techniques for their analysis
 - Process calculi, event structures, Petri nets, ...
- Forms of reversibility
 - Backtracking: executing past actions in the exact inverse order in which they occurred
 - Causal-order reversibility: an action can be undone if all its effects have already been reversed
 - Out-of-causal-order reversibility: actions can be undone in an out-ofcausal order

Petri nets (PNs)

- A powerful graphical language for discrete event systems
- Rich mathematical theory
- Wide variety of tools
- A PN consists of
 - A set of places
 - A set of transitions
 - A set of edges
 - A set of tokens



A transition can fire if the places incoming to the transition have tokens. The effect of firing a transition is to transfer the tokens from the incoming places to the outgoing places.

Reversing computation in PNs – challenges

- What does one need to remember in order to reverse transitions in PNs?
- How do we identify legitimate backward moves?
- Key challenges: backward conflicts and causality



In our previous work...

• Reversing Petri Nets (RPNs)

- High-level Petri nets with individual tokens that satisfy the conservativeness property, where functions form bonds between tokens
- Support backtracking, causal-order, and out-of-causal order reversibility
- Individual tokens
 - Each token is identified by its name/type: *a*, *b*, ...
 - Tokens are preserved
 - Tokens can be bonded together: *a-b*, *b-c*, ...
- Transitions
 - Move tokens from incoming to outgoing places
 - May form or break bonds between tokens
 - Reversing a transition involves destroying/creating the bonds created/destroyed by the transition and returning tokens from outgoing to incoming places
- Histories
 - Transitions are associated with keys, which capture the order in which transitions were executed
 - Convey information to resolve backward nondeterminism and establish a causality relation
 - A state is a pair $\langle M, H \rangle$ where M is the marking and H the history

Execution

- Forward execution: $\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle$
 - A transition may be executed if the required tokens are available
 - Tokens and their connected components are transferred from the incoming to the outgoing places of the transition
 - Bonds can be created/destroyed
- Causal-order reversing: $\langle M, H \rangle \xrightarrow{t}_{c} \langle M', H' \rangle$
 - A transition can be reversed if all transition occurrences it has caused have already been reversed
 - Tokens and their connected components are moved from the outgoing places of the transition to its incoming places
 - Bonds created/broken by the transition are broken/created

- System with three components:
 - The ink, i
 - The cup, c
 - The button, *b*





- System with three components:
 - The ink, i
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After executing t_1

- System with three components:
 - The ink, i
 - The cup, c
 - The button, *b*





After executing t_2 .

Transition t_1 has caused transition t_2 .

- System with three components:
 - The ink, i
 - The cup, c
 - The button, *b*





Only transition t_2 can be reversed

Two pens?

- RPNs feature named tokens that are pairwise distinct
 - There exists exactly one token of each "type"
- How can we model a system with two pens?
- RPN with six tokens:
 - The inks, i_1 , i_2
 - The cups, c_1, c_2
 - The buttons, b_1 , b_2







Tokens of the same type should be indistinguishable.







Introducing multiple tokens



- Has t_1 caused t_2 ?
- Two approaches to token multiplicity
 - Individual-token interpretation: each token is considered unique and is identified by its causal path
 - Collective-token interpretation: tokens of the same type are considered as identical
- Is it possible to reverse t_1 ?
 - Individual-token interpretation: It depends on which a was used to fire t_2
 - Collective-token interpretation: Yes (as long as there is an available token)

Individual-token interpretation

- Token types
 - Multiple *instances* of a token type may exist in a net
 - Token instances of the same type have the same capabilities
- Arcs are associated with typed variables
 - u:A : request for a token of type A
- Tokens instances carry their causal path
 - $(A, i, [(k_1,t_1,v_1),...,(k_n,t_nv_n)])$: token of type *A* has participated in transitions $t_1,...,t_n$, with keys $k_1,...,k_n$ forming variable associations with $v_1,...,v_n$



Forward execution

- A transition is enabled if:
 - There is a collection of token/bond instances in the incoming places of the transition that can be instantiated to the incoming variables of the transition.
- Firing a transition results in:
 - Transferring all relevant tokens from the incoming places to the outgoing places and creating/destroying bonds as specified by the transition
 - Extending the history of the transition with the next available key in ascending order
 - Updating the causal path of the tokens involved in the newly-executed transition



Causal-order reversing

- A causal link exists between two transitions if one produces tokens used to fire the other
- A transition occurrence can be reversed if:
 - All the tokens/bond instances involved in firing the occurrence have not engaged in any further transitions or, if they did, these transitions have been reversed
- Reversing a transition results in:
 - Transferring all relevant token/bond instances from the outgoing places to the incoming places forming/breaking bonds as necessary
 - The history of the transition is updated by removing the key of the reversed transition occurrence
 - Updating the causal path of the tokens by removing the record of the reversed transition



Causal-order reversibility

Loop Lemma

For any forward transition $\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle$ there is a causal-order reverse transition $\langle M', H' \rangle \xrightarrow{t}_{c} \langle M, H \rangle$, and vice versa.



Causal-order reversibility

Parabolic Lemma

For any execution $\langle M, H \rangle \xrightarrow{\sigma} \langle M', H' \rangle$ where σ is a sequence of both forward and reverse transitions, there exists $\langle M, H \rangle \xrightarrow{r} \langle M', H'' \rangle \xrightarrow{r'} \langle M', H' \rangle$ where <u>r</u> is a sequence of reverse actions and r' a sequence of forward actions.



Causal Consistency Theorem

Two sequences of transitions lead to the "same" states $\langle M, H \rangle \xrightarrow{\sigma_1} \langle M', H' \rangle$, $\langle M, H \rangle \xrightarrow{\sigma_2} \langle M', H' \rangle$ if and only if σ_1 and σ_2 differ only by reordering of *independent* transitions and inserting or removing pairs of *opposite* actions.

Multiple vs single tokens

• What is the expressiveness relation between MPRNs and RPNs?

A *Labelled Transition system* (LTS) is a tuple (Q, E, \rightarrow, I) where

- *Q* is a countable set of states
- *E* is a countable set of actions
- \rightarrow is the step transition relation
- *I* is the initial state

Two LTSs $(Q_1, E_1, \rightarrow_1, I_1)$ $(Q_2, E_2, \rightarrow_2, I_2)$ are *isomorphic* if they differ only in the names of their states and events, i.e. if there are bijections $\gamma: Q_1 \rightarrow Q_2$ and $\eta: E_1 \rightarrow E_2$ such that $\gamma(I_1) = I_2$ and $p \xrightarrow{u}_1 q$ if and only if $\gamma(p) \xrightarrow{\eta(u)}_2 \gamma(q)$.

Multiple vs single tokens

• An SRPN is an MPRN where each token type contains exactly one token instance.

Theorem 1 For each MRPN exists an *equivalent* SRPN and vice versa.

Theorem 2 For each SRPN exists an *equivalent* RPN and vice versa.

Two nets are equivalent to each other if they give rise to isomorphic LTSs.

Theorem 1 – Proof idea (1)

It is possible to construct a translation from MRPNs to SRPNs by

- creating a distinct SRPN token type for each MRPN token instance, and
- cloning transitions for each token type combination



Theorem 1 – Proof idea (2)

Bijections to capture the isomorphism of the respective LTSs can be established by associating

- tokens instances of MPRNs to those of SRPNs, and
- transition occurrences of MRPNs with transitions of SRPNs

Example continued:



Conclusions

- An approach to reversing computation in Petri nets based on the concept of bonds
- RPNs with multiple tokens under the individual-token interpretation
 - Tokens of the same type can fire any eligible transition when going forward, but only the transitions they have fired when going backward
 - A transition occurrence can reverse in causal order if it was the last transition executed by all the tokens it has involved
 - All information needed for reversal is captured locally as histories in tokens no need for global control
- Multiple tokens do not increase the expressiveness of the model
- Backtracking and out-of-causal-order reversibility also considered [Psara 2021]
- RPNs with multiple tokens under the collective-token interpretation [PP-TCS 2022]
 - local, out-of-causal-order type of reversibility

On-going and future work

- Relationship between RPNs and Colored Petri Nets [BGMPPP 2018, BGMPPP 2022]
- Tool development
 - Prototype simulator
 - Translation into ASP [DKPP 2020]
 - Model checking and analysis techniques
- Applications
 - Applications from biochemistry (the autoprotolysis of water, the ERK signaling pathway, the ammonium potassium pump) [KACPPU 2020, PP-JLAMP 2022, PP-TCS 2022]
 - Distributed algorithm for antenna selection in MIMO systems [PPS 2020, SPP 2020]
 - Transaction-processing systems [Psara 2021]

Thank you! Questions?